

Tatsfield Primary School – Games Skills Progression



NC objective:

Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and *co-ordination*, and begin to apply these in a range of activities

Participate in team games, developing simple tactics for attacking and defending

Year 1

- To develop ball skills including balancing, *rolling and passing a ball round different body parts and aiming at targets.*
- To bounce, throw, catch, roll and receive in games
- Kicking and dribbling a ball
- Throwing and catching, aiming with different equipment
- Use skills to develop individual and partner target games
- Throwing and catching one handed
- To develop co-operation and competence in partner aiming games
- *To Push, roll and weave ball with a bat*
- To strike a ball in a controlled manner
- Skip with a rope
- To play running, skipping and avoiding warm up games
- *To practise and progress sending and receiving skills*
- To adapt and change rules to make games more challenging.

Year 2

- To play running, skipping and avoiding warm up games with focus on safe moving, awareness, co-ordination and control
- To develop throwing and catching skills with equipment of varied, texture, weight, size and shapes
- To throw, catch and bounce in a variety of ways (one hand, overhead, on the move and stationary)
- To create own throwing and catching games and teach it
- Aim at moving target using different equipment and with different types of sending (hands, feet or bat)
- To field ball on the move, receive ball and return
- To create games with rules, Improve partners games and choose equipment
- To dribble, changing speed and direction
- To strike a ball along and *through the air with different implements*
- To work with partner and small group to develop all skills co-operatively developing tactics for attack and defence.

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Play competitive games, modified where appropriate

Year 3

- *To pass and receive in different ways* (chest and shoulder pass)
- To dribble, pass and receive with feet
- To revise skipping skills
- To signal for ball, *move into space to receive ball*
- To pass and move to retain possession towards a goal and in other activities with numerical advantage
- To play competitive games to further develop these skills
- To play vigorous running and tag games to warm up and develop mobility
- To select, apply and reinforce skills to solve a focussed 'problem solving' situation
- To develop accurate 'feeding' and throwing skills
- To play bat and ball activities using 'self-feeding' and 'feeding' from a partner and co-operatively hitting over a net
- To aim into spaces making it hard for opponent
- To complete high and low throwing and hitting
- To play games that encourage throwing and striking a ball with hands or apparatus
- To play small games to encourage maximum activity and experiencing all roles fielder, bowler, batsperson etc...
- To allow opportunities for children to think about how to maximise scoring opportunities.

Year 4

- To complete vigorous warm ups to develop mobility, special awareness and neat footwork
- To develop hitting with a bat by developing the volley
- To strike different sized, weight balls and shuttles with hands and different shapes/sizes of ball
- To play singles and doubles games to develop accuracy
- To encourage the use of volley and make it difficult for a partner to return the ball
- To consider and understand net/court and wall principles/tactics
- To be open to varying degrees of problem solving
- To create a range of situations which allow development of principles, skills and tactics of different families of games
- To develop invasion games skills using different formations
- Keeping possession of a ball when stationary and when travelling
- To send, pass, throw and kick with different implements extending control, *accuracy and consistency*
- To develop special awareness and decision making with dodging, marking and signalling and understand 'possession'
- To develop accuracy of striking and redirecting the ball
- To speed up and develop accuracy in throwing and bowling
- To receive ball from one direction and throw or strike in another
- To develop fielding by collecting high and low and short deliveries.

Year 5

- To revise net/wall/ court work from year 4
- To develop striking skills with bats and racquets over a net and at targets
- To explore striking and receiving at different angles
- To develop a range of game situations co-operative, competitive and creative
- To extend striking skills 'volley' and 'dig'
- To master a basic volleyball game
- To keep possession (principles of attack)
- To regain possession (principles of defence)
- To practise *move, receive, pivot and pass*
- To pass *accurately and quickly in different directions*
- To develop *pushing and dribbling with a hockey stick*
- To carry out safe tackles 'niggle tackling'
- To practise advancing down pitch
- To develop shielding the ball
- To develop striking skills with rounders batons and cricket bats
- To develop *fielding skills by supporting another fielder*
- To engage in throwing for speed, distance and accuracy.

Year 6

- To play small sided games using skills taught
- To improve attacking and defending play- thinking of how to use the skills acquired, using skills strategies and tactics to outwit opponents
- To develop the range and *skills of using racquets or hands only*
- To identify and explore the differences between these individual games
- To learn specific skills for playing tennis and volleyball
- To develop sending a ball towards a target area that an opponent is defending
- To play small side striking and fielding games (rounders and cricket)
- To effectively participate in small sided invasion games (netball, basketball and rugby)
- To choose appropriate apparatus for games.

All year groups put learnt skill/s under pressure by being encouraged to beat their personal best.